COMPETITION HEADER Figure March

Deportment: As per Calisthenic Technical Guide, including movement around stage.	Section	on:				
Item Technique: Based on Calisthenic Technical Guide, including extension & placement of arm, body and leg work. 20	Colou	r:				
Music: Quality – sound, edits. Variation, tempo, interest, suitability for item, age/section	IQUE		20			
item, age/section Composition: Arrangement of item to be balanced including entry/opening, exit/closing, use of accents/nuances, creativity, theme/concept, clarity/patterning of formations, using entire stage, appropriate content & complexity to age/capabilities. Time to prepare, complete and recover with control. Item to include value, variety & continuity of: forward marching, mark-time, turning & cornering, arm swinging, foot/leg/arm work. Consideration given to Masters for balance & rhythm. Exactness of team timing. Including rhythm. 10 Mastery of Execution: Uniformity, placement, angles, consistency of movement. Control of movements, lines covered, stage balance, dropped/mishandled apparatus (if used) errors. Confident & disciplined presentation by all team members, neatness in appearance. TOTAL 100 DEDUCTION	TECHN		20			
mark-time, turning & cornering, arm swinging, foot/leg/arm work. Consideration given to Masters for balance & rhythm. Exactness of team timing. Including rhythm. Mastery of Execution: Uniformity, placement, angles, consistency of movement. Control of movements, lines covered, stage balance, dropped/mishandled apparatus (if used) errors. Confident & disciplined presentation by all team members, neatness in appearance. TOTAL 100 DEDUCTION	VPHY		10			
Mastery of Execution: Uniformity, placement, angles, consistency of movement. Control of movements, lines covered, stage balance, dropped/mishandled apparatus (if used) errors. Confident & disciplined presentation by all team members, neatness in appearance. TOTAL 100 DEDUCTION	CHOREOGRA	exit/closing, use of accents/nuances, creativity, theme/concept, clarity/patterning of formations, using entire stage, appropriate content & complexity to age/capabilities. Time to prepare, complete and recover with control. Item to include value, variety & continuity of: forward marching, mark-time, turning & cornering, arm swinging, foot/leg/arm work.	20			
dropped/mishandled apparatus (if used) errors. Confident & disciplined presentation by all team members, neatness in appearance. TOTAL 100 DEDUCTION	NOIT	Exactness of team timing. Including rhythm.	10			
DEDUCTION	EXECU	movement. Control of movements, lines covered, stage balance, dropped/mishandled apparatus (if used) errors. Confident & disciplined	20			
		TOTAL	100			
PLACE / RANKING	DEDUCTION					
		PLACE / RA	NKING			

Adjudicator:	

COMPETITION HEADER Club Swinging

Section	on:			
Colou	ır:			
IIQUE	Deportment: As per Calisthenic Technical Guide, including movement around stage.	20		
TECHNIQUE	Item Technique: Based on Calisthenic Technical Guide, including club swinging, planeing, foot and leg work. Whole team swinging in rhythm, correct to beat of music, including windmill.	20		
RAPHY	Music : Quality – sound, edits. Variation, tempo, interest, suitable rhythm (including windmill), suitability for item, age/section.	10		
CHOREOGRAPHY	Composition: Arrangement of item to be balanced including, entry/opening, exit/closing, use of accents/nuances, creativity, theme/concept, clarity/patterning of formations, using entire stage, appropriate content & complexity to age/capabilities. Item to include value, variety & continuity of: swings, directions, windmill, footwork and with time to complete.	20		
NOIL	Exactness of team timing. Including rhythm.	10		
EXECUTION	Mastery of Execution: Uniformity, placement, angles, consistency of movement. Control of movements, lines covered, stage balance, dropped/mishandled apparatus, errors. Confident & disciplined presentation by all team members, neatness in appearance.	20		
	TOTAL	100		
DEDUCTION (Breach of Rule Number)				
	PLACE / RA	NKING		

COMPETITION HEADER Free Exercises

Section:			
lou	r·		
IIQUE	Deportment: As per Calisthenic Technical Guide, including recovery from floor and movement around stage.	20	
TECHI	Item Technique: Based on Calisthenic Technical Guide, including extension & placement of arm, body and leg work.	20	
PHY	Music : Quality – sound, edits. Variation, tempo, interest, suitability for item, age/section	10	
CHOREOGRA	Composition: Arrangement of item to be balanced including entry/opening, exit/closing, use of accents/nuances, creativity, theme/concept, clarity/patterning of formations, using entire stage, appropriate content & complexity to age/capabilities. Time to prepare, complete and recover with control. Item to include value, variety & continuity of: arm & leg work, floor, flex, control, balance & using whole of body with time to complete. Consideration given to Masters & Tinies for balance and rhythm.	20	
IION	Exactness of team timing.	10	
EXECU	Mastery of Execution: Uniformity, placement, angles, consistency of movement. Lines covered, stage balance, dropped/mishandled apparatus (if used) errors, movements completed with strength and control. Confident & disciplined presentation by all team members, neatness in appearance.	20	
	TOTAL	100	
	DEDU (Breach of Rule Number)	ICTION	
	PLACE / RA	NKING	
,		Deportment: As per Calisthenic Technical Guide, including recovery from floor and movement around stage. Item Technique: Based on Calisthenic Technical Guide, including extension & placement of arm, body and leg work. Music: Quality – sound, edits. Variation, tempo, interest, suitability for item, age/section Composition: Arrangement of item to be balanced including entry/opening, exit/closing, use of accents/nuances, creativity, theme/concept, clarity/patterning of formations, using entire stage, appropriate content & complexity to age/capabilities. Time to prepare, complete and recover with control. Item to include value, variety & continuity of: arm & leg work, floor, flex, control, balance & using whole of body with time to complete. Consideration given to Masters & Tinies for balance and rhythm. Exactness of team timing. Mastery of Execution: Uniformity, placement, angles, consistency of movement. Lines covered, stage balance, dropped/mishandled apparatus (if used) errors, movements completed with strength and control. Confident & disciplined presentation by all team members, neatness in appearance. TOTAL DEDU (Breach of Rule Number)	Deportment: As per Calisthenic Technical Guide, including recovery from floor and movement around stage. 20

ime:	 Adjudicator	:
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COMPETITION HEADER Rod Exercises

Sectio	on:			
Colou	ır:			
IIQUE	Deportment: As per Calisthenic Technical Guide, including recovery from floor and movement around stage.	20		
TECHNIQUE	Item Technique: Based on Calisthenic Technical Guide, including extension & placement of rod, arm, body & footwork.	20		
<u>чрнү</u>	Music : Quality – sound, edits. Variation, tempo, interest, suitability for item, age/section.	10		
CHOREOGRAPHY	Composition: Arrangement of item to be balanced including entry/opening, exit/closing, use of accents/nuances, creativity, theme/concept, clarity/patterning of formations, using entire stage, appropriate content & complexity to age/capabilities. Time to prepare, complete & recover with control. Item to include value & variety of rod work including continuity of manipulation, twists & grips, foot & leg work, using whole of body. Consideration given to Masters & Tinies for balance and rhythm.	20		
TION	Exactness of team timing.	10		
EXECUTION	Mastery of Execution: Uniformity, placement, angles, consistency of movement. Lines covered, stage balance, dropped/mishandled apparatus, errors, movements completed with strength & control. Confident & disciplined presentation by all team members, neatness in appearance.	20		
	TOTAL	100		
DEDUCTION (Breach of Rule Number)				
	PLACE / RAN	IKING		

COMPETITION HEADER Aesthetic Exercises

Section:		
our:		
Deportment: As per Calisthenic Technical Guide, including head alignment, recovery from floor, movement & motion around stage.	20	
Item Technique: Based on Calisthenic Technical Guide, including grace, poise, softness & fluency of movement, extension & placement of arm & foot work.	20	
Music: Quality – sound, edits. Variation, tempo, interest, suitability for item, age/section to allow sensitivity & interpretation.	10	
Composition: Arrangement of item to be balanced including entry/opening, exit/closing, use of accents/nuances, creativity, theme/concept, clarity/patterning of formations, using entire stage, appropriate content & complexity to age/capabilities. Time to prepare, complete & recover with control. Lighting effect & stage enhancements (if used) to enhance arrangement. Item to include value, variety of aesthetic movement, including foot, leg & balance work, using whole of body.	20	
Interpretation. Sensitivity/style/sincerity of expression projected through face, head & body, with good use of eye contact.	10	
Mastery of Execution: Timing, uniformity, placement, angles, consistency & control of movement. Clarity of patterns, stage balance, dropped/mishandled apparatus (if used) errors, movements completed with strength & composure. Confident, disciplined & fluid presentation by all team members, neatness in appearance.	20	
TOTAL	100	
DEDUCTION (Breach of Rule Number)		
PLACE / RA	NKING	
	Deportment: As per Calisthenic Technical Guide, including head alignment, recovery from floor, movement & motion around stage. Item Technique: Based on Calisthenic Technical Guide, including grace, poise, softness & fluency of movement, extension & placement of arm & foot work. Music: Quality – sound, edits. Variation, tempo, interest, suitability for item, age/section to allow sensitivity & interpretation. Composition: Arrangement of item to be balanced including entry/opening, exit/closing, use of accents/nuances, creativity, theme/concept, clarity/patterning of formations, using entire stage, appropriate content & complexity to age/capabilities. Time to prepare, complete & recover with control. Lighting effect & stage enhancements (if used) to enhance arrangement. Item to include value, variety of aesthetic movement, including foot, leg & balance work, using whole of body. Interpretation. Sensitivity/style/sincerity of expression projected through face, head & body, with good use of eye contact. Mastery of Execution: Timing, uniformity, placement, angles, consistency & control of movement. Clarity of patterns, stage balance, dropped/mishandled apparatus (if used) errors, movements completed with strength & composure. Confident, disciplined & fluid presentation by all team members, neatness in appearance. TOTAL DEDU (Breach of Rule Number)	Deportment: As per Calisthenic Technical Guide, including head alignment, recovery from floor, movement & motion around stage. Item Technique: Based on Calisthenic Technical Guide, including grace, poise, softness & fluency of movement, extension & placement of arm & foot work. Music: Quality – sound, edits. Variation, tempo, interest, suitability for item, age/section to allow sensitivity & interpretation. Composition: Arrangement of item to be balanced including entry/opening, exit/closing, use of accents/nuances, creativity, theme/concept, clarity/patterning of formations, using entire stage, appropriate content & complexity to age/capabilities. Time to prepare, complete & recover with control. Lighting effect & stage enhancements (if used) to enhance arrangement. Item to include value, variety of aesthetic movement, including foot, leg & balance work, using whole of body. Interpretation. Sensitivity/style/sincerity of expression projected through face, head & body, with good use of eye contact. Mastery of Execution: Timing, uniformity, placement, angles, consistency & control of movement. Clarity of patterns, stage balance, dropped/mishandled apparatus (if used) errors, movements completed with strength & composure. Confident, disciplined & fluid presentation by all team members, neatness in appearance. TOTAL 100

Adjudicator:	

COMPETITION HEADER Rhythmical Aesthetic

on:				
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Aesthetic Technique : Technical skills shown based on Calisthenic Technical guide. Grace, Poise & Style. Balance of body, head alignment, good posture recovering from the floor & in movement around the stage.	20			
Dance Technique : Based on Calisthenic Technical Guide, including grace, poise, softness & fluency of movement, extension & placement of arm & foot work in Dance content & elevated movements.	20			
Music : Quality – sound, edits. Variation, tempo, interest, suitability for item, age/section to allow sensitivity & interpretation.	10			
Composition: Artistry in arrangement of item to be balanced including entry/opening, exit/closing, value, variety & continuity of movement, use of accents/nuances, creativity, theme/concept, clarity/patterning of formations. Blending of movement to be fluent & using entire stage, appropriate content & complexity to age/capabilities with time to prepare, complete & recover with control. Item to include value & variety of aesthetic movements, foot & leg work, balance, using whole of body. Lighting effect & stage enhancements (if used) to enhance arrangement. Item to be Aesthetic based & include dance steps to enhance performance.	20			
Interpretation . Sensitivity/style/sincerity of expression projected through face, head & body, with good use of eye contact to reflect the chosen theme/concept.	10			
Mastery of Execution: Timing, uniformity, placement, angles, consistency & control of movement. Clarity of patterns, stage balance, dropped/mishandled apparatus (if used) errors, movements completed with strength & composure. Confident, disciplined & fluid presentation by all team members, neatness in appearance.	20			
TOTAL	100			
DEDUCTION (Breach of Rule Number)				
PLACE / RA	NKING			
	Aesthetic Technique: Technical skills shown based on Calisthenic Technical guide. Grace, Poise & Style. Balance of body, head alignment, good posture recovering from the floor & in movement around the stage. Dance Technique: Based on Calisthenic Technical Guide, including grace, poise, softness & fluency of movement, extension & placement of arm & foot work in Dance content & elevated movements. Music: Quality – sound, edits. Variation, tempo, interest, suitability for item, age/section to allow sensitivity & interpretation. Composition: Artistry in arrangement of item to be balanced including entry/opening, exit/closing, value, variety & continuity of movement, use of accents/nuances, creativity, theme/concept, clarity/patterning of formations. Blending of movement to be fluent & using entire stage, appropriate content & complexity to age/capabilities with time to prepare, complete & recover with control. Item to include value & variety of aesthetic movements, foot & leg work, balance, using whole of body. Lighting effect & stage enhancements (if used) to enhance arrangement. Item to be Aesthetic based & include dance steps to enhance performance. Interpretation. Sensitivity/style/sincerity of expression projected through face, head & body, with good use of eye contact to reflect the chosen theme/concept. Mastery of Execution: Timing, uniformity, placement, angles, consistency & control of movement. Clarity of patterns, stage balance, dropped/mishandled apparatus (if used) errors, movements completed with strength & composure. Confident, disciplined & fluid presentation by all team members, neatness in appearance. TOTAL	Aesthetic Technique: Technical skills shown based on Calisthenic Technical guide. Grace, Poise & Style. Balance of body, head alignment, good posture recovering from the floor & in movement around the stage. Dance Technique: Based on Calisthenic Technical Guide, including grace, poise, softness & fluency of movement, extension & placement of arm & foot work in Dance content & elevated movements. Music: Quality – sound, edits. Variation, tempo, interest, suitability for item, age/section to allow sensitivity & interpretation. Composition: Artistry in arrangement of item to be balanced including entry/opening, exit/closing, value, variety & continuity of movement, use of accents/nuances, creativity, theme/concept, clarity/patterning of formations. Blending of movement to be fluent & using entire stage, appropriate content & complexity to age/capabilities with time to prepare, complete & recover with control. Item to include value & variety of aesthetic movements, foot & leg work, balance, using whole of body. Lighting effect & stage enhancements (if used) to enhance arrangement. Item to be Aesthetic based & include dance steps to enhance performance. Interpretation. Sensitivity/style/sincerity of expression projected through face, head & body, with good use of eye contact to reflect the chosen theme/concept. Mastery of Execution: Timing, uniformity, placement, angles, consistency & control of movement. Clarity of patterns, stage balance, dropped/mishandled apparatus (if used) errors, movements completed with strength & composure. Confident, disciplined & fluid presentation by all team members, neatness in appearance. TOTAL 100		

Adjudicator:	

COMPETITION HEADER Song & Dance

Section:				
Title:				
TECHNIQUE	Singing Technique : Singing in tune, correct pitch, breathing, phrasing and clarity of tone in suitable key. Dynamics & voice expression should not be forced.	20		
	Dance Technique : Deportment & Technical Dance skills as per chosen dance genre with consistent placement & alignment of leg, foot & body throughout team.	20		
CHOREOGRAPHY	Music : Quality – sound, edits. Variation, tempo, interest, suitability for item, age/section to allow interpretation of chosen theme/concept.	10		
	Composition: Artistry in arrangement of item to be balanced including entry/opening, exit/closing, value, variety & continuity of movement, use of accents/nuances, creativity, theme/concept, clarity/patterning of formations. Blending of movement to be fluent & using entire stage, appropriate content & complexity to age/capabilities with time to prepare, complete & recover with control. Lighting effect & stage enhancements (if used) to enhance arrangement. Item to include equality of singing & dancing with value & variety of dance movements, including foot & leg, using whole of body and based on chosen dance genre as it relates to Calisthenic principles.	20		
EXECUTION	Interpretation. Expression projected through face, head, body, good use of eye contact and voice to convey the spirit/energy of item.	10		
	Mastery of Execution: Timing, uniformity, placement, angles, consistency & control of movement. Clarity of patterns, stage balance, dropped/mishandled apparatus (if used) errors, movements completed with strength & composure. Confident, disciplined & energetic presentation by all team members, neatness in appearance.	20		
TOTAL		100		
DEDUCTION (Breach of Rule Number)				
PLACE / RANKING				

COMPETITION HEADER Calisthenic Revue

Secti	on:			
Title:				
TECHNIQUE	Item Technique: Deportment & Technical skills as per chosen theme/concept. May include Calisthenic physical content, singing or dance with relevant technique, consistent placement & alignment of leg, foot & body throughout team. Head carriage, good posture recovering from all movements & motion around stage according to the theme/concept.	30		
CHOREOGRAPHY	Music : Quality – sound, edits. Variation, tempo, interest, suitability for item, age/section to allow interpretation of chosen theme/concept.	10		
	Composition: Artistry in arrangement of item to be balanced including entry/opening, exit/closing, value, variety & continuity of movement, use of accents/nuances, creativity, theme/concept, clarity/patterning of formations. Blending of movement to be fluent & using entire stage, appropriate content & complexity to item, age/capabilities with time to prepare, complete & recover with control. Lighting effect & stage enhancements (if used) to enhance arrangement. Item to be based on entertainment/creativity/acting skills in keeping with our Calisthenic style.	20		
EXECUTION	Interpretation: Expression projected through face, head, body, good use of eye contact and voice to convey the spirit/energy of item.	10		
	Impact of Performance: Timing, uniformity, placement, angles, consistency & control of movement. Clarity of patterns, stage balance, dropped/mishandled apparatus (if used) errors, movements completed with strength & composure. Confident, disciplined & energetic presentation by all team members, neatness in appearance.	30		
TOTAL		100		
DEDUCTION (Breach of Rule Number)				
PLACE / RANKING				

Adjudicator:	